



ULTRA
FAST
ACTION

COMMODORE
64/128

LAZER
FORCE



1045

ACTUAL C64
SCREEN SHOTS

A new arcade
shoot-em-up which
stretches the C64 to
its limits of
incredible colour,
fast action, smooth
movement and
compulsively
addictive gameplay.
Gavin has done it
again!



COMMODORE
64/128

You pilot a delta-wing star fighter of
awesome destruction power. There
are 32 stunningly different levels,
each with four sections to conquer.
But be warned – it's far from easy –
even to defeat the first.

SECTOR 1 Main Attack

You must reach the end by skillfully
avoiding and blasting the swarming
alien fighter craft – too numerous
and varied to describe. Watch out
for such things as huge Death Flames
which may flare out from the sides of
the tunnel, atomizing you on
contact.

Normally you have double
fire-power, known as LAZER FORCE
TWO. But if you can make contact
with a WOP you move up to LAZER
FORCE THREE – tripple fire power!

You also have another even more
powerful weapon known as . . .

32 LEVELS –
4 SECTIONS
IN EACH

JOYSTICK
ONLY

LOADING: (C128 users select C64 mode)
Type LOAD press RETURN

... the Energy Divergence Bomb. This will instantly turn the kinetic energy of your opponents into explosive power and destroy them. Use only in emergencies – you have only a limited number.

SECTOR 2 Guardian Zone

There are many chunks of deadly matter which are left over at the site of explosions, these must also be avoided or removed.

You must destroy 4 WOPs to gain enough energy to be auto-teleported to the next sector.

You can still use the Energy Divergence Bombs if necessary.

SECTOR 3 Refuelling Stage

Dock precisely on the centre of the refuelling ship, using FIRE to thrust. Before docking your controls are slow to respond because of the lack of fuel.

You will not lose a ship if the docking is unsuccessful but you will not get the bonus score.

SECTOR 4 Corridor

Fly as far as you can into the corridor within the time limit to get a higher bonus.

You will not lose any ships for crashing, so fly wrecklessly!

CONTROLS

Use a Joystick in Port 2 to move and fire lazars.

Use the SPACE BAR to detonate an Energy Divergence Bomb.

IMPORTANT

After you have completed every 3 levels you can start the next game at that point by using the keys A to J instead of selecting from the menu.

e.g. Press A to start level 4 Press B to start level 7 etc.



Commandes:

Vous avez besoin d'un joystick branché sur le port 2 pour redresser votre laser ou bien pour tirer.

tapper la barre d'espacement pour faire détonner la bombe énergétique.

Il y a 32 Levels composés chacun de 4 niveaux:

1 "Main Attack" : accomplissez le trajet complètement

2 "Guardian" : éliminez quatre "WOPS"

3 "Re-Fueling" : Faites entrer votre vaisseau spatial aux docks

4 "Corridor" : Volez aussi loin que possible.

Si vous accomplissez 3 niveaux avec succès, vous pouvez recommencer le jeu au niveau suivant. Tapper à cette fin les touches A à J.

par ex. tappez la touche A pour débiter au level 4
touche B pour débiter au level 7



Steuerung

Für Austrichtung und Abfeuern der Laser benötigen Sie einen Joystick, der an Port 2 angeschlossen wird.

Drücken Sie die Leertaste, um die Energiedivergenz-Bombe detonieren zu lassen.

Es gibt 32 Level, von denen jedes aus vier Sektoren besteht:

1 "Main Attack" : schaffen Sie die gesamte Strecke

2 "Guardian" : schießen Sie vier "Wops" ab

3 "Re-Fueling" : docken Sie das Raumschiff an

4 "Corridor" : fliegen Sie so weit Sie können

Wenn Sie 3 Level erfolgreich beendet haben, können Sie das

Spiel an dem folgenden Level starten. Druecken Sie dafür die Tasten A bis J.

z. B. Drücken Sie die Taste A um beim Level 4 zu starten.
Drücken Sie die Taste B um beim Level 7 zu starten. etc.



Controles: Conectar Joystick en el port 2 para controlar el movimiento y disparar. Utilice la barra de espacios para hacer explotar la bomba de energía.

El juego consta de 32 niveles con 4 secciones por nivel.

1 "Main Attack" : Hay que recorrer toda la distancia

2 "Guardian" : Tienes que disparar 4 "WOPS"

3 "Re-Fueling" : Atracar en la nave nodriza

4 "Corridor" : Ricorre dando canino cono pueadas.

Importante

Una vez completados 3 niveles, se puede pasar al siguiente juego pulsando las teclas "A" a "J" sin necesidad de utilizar el menú, por ejemplo:

A para comenzar el nivel 4

B para comenzar el nivel 5, etc.



Made in England

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Design & Artwork - NIGEL FLETCHER